

**Question 1 [40 marks] Answer all eight parts.**

**(i) What output does the following code produce? Assume that s, q and m are instances of ADT Stack, Queue and Map, respectively and that all are initially empty. (5 marks)**

```
for i ← 0 to 5 do
  s.push(2*i)
  q.enqueue(2*i + 1)
  m.put(2*i, 0)

while not s.isEmpty() do
  q.enqueue(p.pop())

while not q.isEmpty() do
  t ← q.dequeue()
  if m.get(t) ≠ null then
    print(t)
```

- stack: 0, 2, 4, 6, 8, 10
- queue: 1, 3, 5, 7, 9, 11
- map: (10, 0)
  
- assume p.pop() is supposed to be s.pop()
- values 0, 2, 4, 6, 8, 10 are popped off stack and added to end queue to make (queue)1, 3, 5, 7, 9, 11, 0, 2, 4, 6, 8, 10
  
- for every element in the queue, if its in the map, print it
- Output: 10

**(ii) Explain what is meant by the term left-justified array and describe how this concept may be used to represent ADT Stack. (5 marks)**

- Answered in Summer 2012.

**(iii) In terms of a left-justified representation of ADT Stack, give algorithms in pseudocode for operations push and pop. (5 marks)**

- Answered in Summer 2012.

**(iv) Describe, in words, diagrams or pseudo-code as appropriate, a suitable representation for ADT Map. (5 marks)**

- Answered in Summer 2011 (double linked list representation).
- Answered in Summer 2009 (left-justified array).

**(v) In terms of your chosen representation for ADT Map, give a complete pseudocode algorithm for operation remove. (5 marks)**

- Answered in Summer 2009 (linked list).

**(vi) Explain what a comparator is and why it is useful in the context of the Java implementation of ADT Map. (5 marks)**

- Answered in Summer 2011.

**(vii) Compare and contrast the linear search and binary search algorithms and comment on their respective worst-case running times. (5 marks)**

- Linear search algorithm simply searches through an array of length  $n$  from 0 to  $\text{arraySize} - 1$  for specified value  $x$ 
  - Running time:  $2n + 1$
- Binary search algorithm searches for value  $x$  in array by using three specific variables  $\text{low}$ ,  $\text{mid}$ ,  $\text{high}$ , where  $\text{mid} = (\text{low} + \text{high}) / 2$ 
  - Should the value being searched for be less than  $\text{mid}$ ,  $\text{high}$  is set to  $\text{mid} - 1$
  - Should the value being searched for be more than  $\text{mid}$ ,  $\text{low}$  is set to  $\text{mid} + 1$
  - This is done until  $\text{mid} == x$  (value being searched for)
  - Running time:  $4 + 3 \log_2 n$

**(viii) Describe succinctly what a merging algorithm does when applied to two lists (ADT List). Give a complete pseudo-code implementation for the MergeSort sorting algorithm. (5 marks)**

- Answered in Summer 2011.

**Question 2 [20 marks]**

**ADT Deque is a queue-like ADT that supports insertions and deletions at both the front and the rear of the “queue”. It supports the following main operations:**

- **insertFirst(e):** Insert a new element *e* at the beginning of the deque. Input: *EltType*; Output: *None*.
- **insertLast(e):** Insert a new element *e* at the end of the deque. Input: *EltType*; Output: *None*.
- **removeFirst():** Remove and return the element at the beginning of the deque. Illegal if the deque is empty. Input: *None*; Output: *EltType*.
- **removeLast():** Remove and return the element at the end of the deque. Illegal if the deque is empty. Input: *None*; Output: *EltType*.
- **size():** Return the number of elements in the deque. Input: *None*; Output: *int*.
- **isEmpty():** Return true if the deque is empty and false otherwise Input: *None*; Output: *boolean*.

**Give a suitable Java interface for ADT Deque. (4 marks)**

**Give suitable Java implementation of this ADT. For full marks your implementation must**

- **be based on a linked-list representation representation of the ADT;**
- **be capable of handling any types of objects as elements;**
- **include suitable Java code for each of the following**
  - **instance variables (4 marks)**
  - **a constructor (4 marks)**
  - **implementations of operations insertFirst and insertLast (4 marks)**
  - **implementation of operations removeFirst and removeLast. (4 marks)**

### Question 3 [20 marks]

Suppose we wish to write an application to analyze babies' names with a view to determining the most common choices. Each baby is represented by a `Baby` object that has the following members: `firstName`, `lastName`, `pps Number` and `sex` (all of type `String`), together with getters and setters for these. (A baby's sex is encoded as one of the strings "male" or "female").

(i) Give a Java fragment that takes an object `babyList` of type `List<Baby>` and that writes out the names (first name and last name) of each baby in the list. (4 marks)

```
List<Baby> babyList = new ArrayList<Baby>();
Iterator<Baby> iterator = babyList.iterator();
while(iterator.hasNext()) {
    Baby b = iterator.next();
    System.out.println(b.firstName + " " + b.lastName);
}
```

(ii) Explain carefully how ADT Map might be used to record how many babies bear a particular name (first name). (4 marks)

- Create empty map
- Scan through list of babies using iterator
- For each baby
  - Get babies first name
  - Scan map for babies first name i.e. `get(firstName)`
    - If `firstName` is present in map, get value for key of the babies `firstName`
    - Increment its value by one
    - If `firstName` is not present, create new map entry where key is babies first name and value is 1

(iii) Write a Java algorithm that analyzes the contents of `babyList` and prints out whichever name (first name) is the most common (ignoring the possibility of ties). (8 marks)

```
// iterate babies
Map<String, Integer> map = new HashMap<String, Integer>();
Iterator<Baby> iterator = babyList.iterator();
while(iterator.hasNext()) {
    Baby b = iterator.next();
    Integer nameCount = map.get(b.firstName);

    // baby name in list
    if(nameCount != null) {
        map.remove(b.firstName);
    }
}
```

```

        map.put(b.firstName, (nameCount + 1));
    }
    // baby name not in list
    else {
        map.put(b.firstName, 1);
    }
}

// get most common baby name
Iterator<Entry<String, Integer>> mapIterator = map.iterator();
String name = "";
Integer nameCount = 0;

while(mapIterator.hasNext()) {
    Entry<String, Integer> entry = mapIterator.next();
    if(entry.getValue() > nameCount) {
        nameCount = entry.getValue();
        name = entry.getKey();
    }
}

System.out.println(name);

```

**(iv) Describe briefly how to determine the ten most common boys' names. (4 marks)**

- Use an iterator to iterate through each baby in the list of babies
- For each baby
  - If its male
    - Get its first and last name
    - Create a priority queue where its key will be the babies name and its value will be the amount of times this name occurs in the baby list
    - Check if this babies name is already in the priority queue
      - If so, get the value of the priority queue entry with the babies name
      - Increment its value by 1
      - Else, create a new priority queue entry with the key as the babies name and the value as 1
- Once finished iterating through entire baby list, simply create a loop that loops through the priority queue as long as there are more than 10 baby names, and uses the method `removeMin()` while doing so, which will give back the 10 most common boys names once the looping is finished.